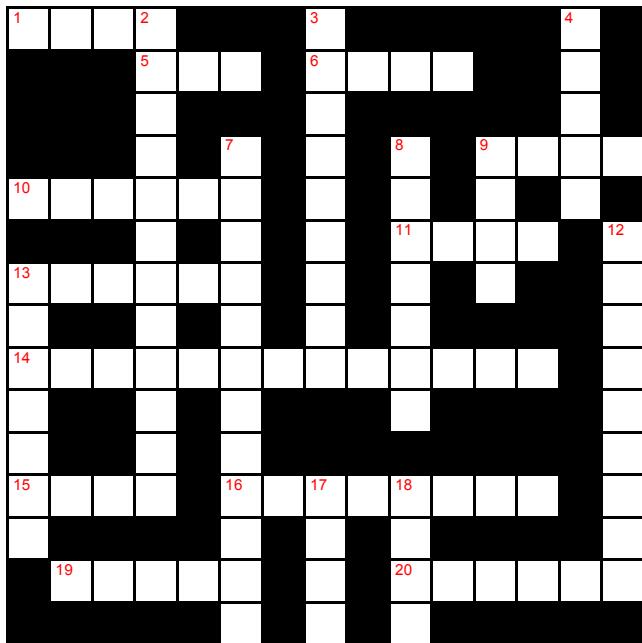


# Sports\_Equestrian\_15x15\_2008-10-20

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## Across

- 1 An easy gait of a horse where the legs move in diagonal pairs alternately. (4)
- 5 A prompt that a rider gives a horse to change gaits, turn, etc., using the hands, legs, voice or body weight. (3)
- 6 The long hair growing about the neck and neighbouring part of a horse. (4)
- 9 A jump simulating an actual solid wall. (4)
- 10 A horse's attempt to escape the rider's control and avoid an obstacle it is supposed to jump. (3-3)
- 11 The act of a horse touching either its shoulders or hind quarters to the ground. (4)
- 13 A cadenced trot executed by the horse in one spot. (6)

14 In jumping, the area designated for warming up the horses before competing. (9,4)

15 Any of a horse's characteristic motions, including, in order of speed, a walk, trot, canter or gallop. (4)

16 A forward and sideways movement at the trot or canter where the horse crosses its legs. (4,4)

19 Structures designed to frame a jump and used to hold the cups. (5)

20 A smooth 3-beat gait; between a trot and a gallop. (6)

## Down

- 2 The optimum point before an obstacle for a horse to jump. (4-3,5)
- 3 A state of readiness to act impulsively and push onward. (9)
- 4 In jumping, a unit of

scoring equal to each point a rider is penalised for committing an error. (5)

7 A horse race over an obstructed course. (12)

8 A horse's act of stopping in front of an obstacle. (7)

9 The slowest gait of a horse where the legs move individually in a diagonal pattern. (4)

12 A jump featuring three sets of rails at varying heights that produce a spread. (6,3)

13 A suspended trot in slow motion where each diagonally opposite pair of feet is raised and returned to the ground alternately. (7)

17 In jumping, the thin white strip that defines the boundary of a water jump. (4)

18 Manner of stepping; gait (4)