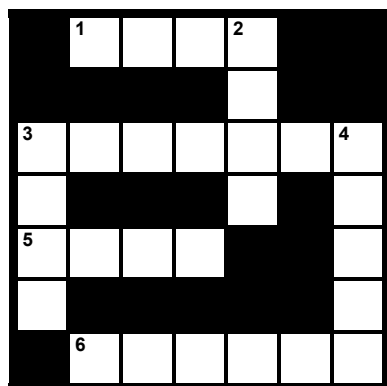


## Sports\_Equestrian\_7x7\_2003-09-03

B.B. Huria



### Across

- 1 Any of a horse's characteristic motions, including, in order of speed, a walk, trot, canter or gallop. (4)
- 3 In jumping, an extra round held to break a tie for first place after the final scheduled round of competition. (4-3)
- 5 The long hair growing about the neck and neighbouring part of a horse. (4)
- 6 A horse's attempt to escape the rider's control and avoid an obstacle it is supposed to jump. (3-3)

### Down

- 2 An easy gait of a horse (between a walk and a canter in speed) where the legs move in diagonal pairs alternately. (4)
- 3 An obstacle which requires a horse to jump over it. (4)
- 4 In jumping, a unit of scoring equal to each point a rider is penalised for committing an error. (5)