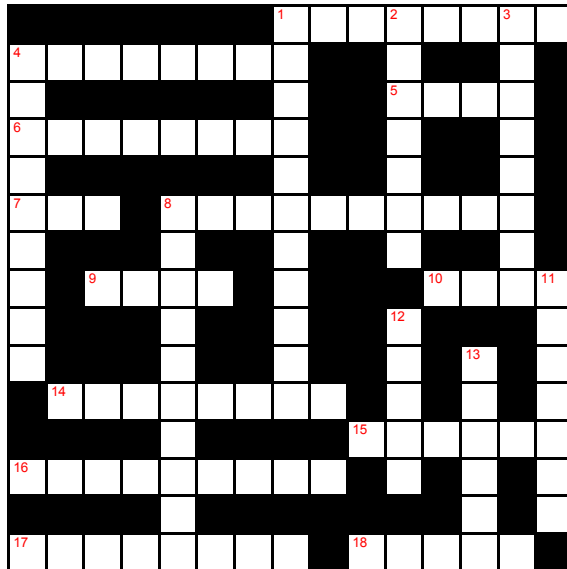


Teaching_15x15_2008-10-21

B.B. Huria



Across

- 1 ____-based Learning: A teaching strategy employing references to available resources linked to an organizational core. (8)
- 4 ____ Test: Standardized tests measuring specific intellectual capabilities or other characteristics. (8)
- 5 ____ Teaching: A system involving the assignment of a group of staff to be responsible for course teaching. (4)
- 6 ____ Learning: An educational regime providing pathway choices and learner control of the learning process. (8)
- 7 A teaching strategy in which the learning environment is computer resident. (3)
- 8 Quality ____: A

process of estimating the worth of a particular educational programme. (10)

- 9 A desired outcome or intention. (4)
- 10 ____-referencing: The process of assessment by making a comparison with average levels of achievement. (4)
- 14 Probe ____: A concept or other item used to elicit response from long-term memory. (8)
- 15 ____ Learning: Use of computer network to deliver learning experiences. (2-4)
- 16 ____ Reward: A reward to provide motivation which is outside the on-going learning activity. (9)
- 17 Discovery ____: A teaching method in which information is presented to students in a way which

enables them to progress to new levels of understanding. (8)

- 18 Cognitive ____: Individual characteristics of cognitive processing which are peculiar to a particular class of individuals. (5)

Down

- 1 Criterion ____: An assessment process which measures performance against specific criteria. (11)
- 2 Learning ____: Actual outcome following a teaching process associated with a defined learning objective. (7)
- 3 That's what 'C' in 'CBL' stands for. (8)
- 4 Relating to emotional, non cognitive, aspects of learning. (9)
- 8 The process of

achieving an equilibrium between new experience and what is already known. (10)

- 11 ____ Learning: A system in which all students are expected to achieve specified learning outcomes within a course segment and are engaged, without progression, until they do. (7)
- 12 Buffer ____: A teaching activity which is not time-critical and allows the session to be extended, if required. (5)
- 13 ____ Curriculum: Strategy in which same issues or concepts are taught a number of times, with spiralling depth. (6)